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Terms of Service

These terms govern your use of Sklop (sklop.me) and everything you get from it: accounts, free and paid assets, downloads, and commissions. By signing in, claiming or buying anything, you agree to them.

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1. Who we are

Sklop is an independent developer studio that sells digital resources for Roblox developers: scripts, systems, models, maps, UI kits, plugins and media ("**assets**"). "Sklop", "we" and "us" mean the people who run the site. "You" means anyone who uses it.

Sklop is not affiliated with, endorsed or sponsored by Roblox Corporation. Roblox only processes the Robux payment step; everything else, including delivery and support, is Sklop's responsibility.

2. Eligibility and accounts

- You must be allowed to use Roblox under its own Terms of Use, and meet the minimum age for Roblox in your country.
- If you are under the age of legal majority where you live, you confirm that a parent or guardian has reviewed and accepted these terms with you.
- You sign in with Roblox or Discord. We never ask for your password, and you must never share your account or let others use it.
- You're responsible for everything done through your account. Tell us right away if you think it has been compromised.
- One person, one account. Creating accounts to dodge a suspension or abuse free offers isn't allowed.

3. Buying with Robux

- **Where you pay.** Paid assets are bought with Robux inside the Sklop Hub experience on Roblox, using Roblox's own Developer Product or Game Pass purchase prompt. That is the only way to buy from Sklop.
- **Never pay any other way.** Sklop never accepts Robux through trades, gifts, group payouts, gift cards, limited items or third-party sites, and never asks for payment in DMs. Anyone offering that isn't us. See official links.
- **Which account owns the purchase.** A purchase belongs to the Roblox account that paid. Make sure the account you buy with is the one linked to Sklop. We can't move purchases between Roblox accounts.
- **Prices.** Prices are shown in Robux on each asset page and match the price in the Roblox prompt. If they ever differ, the Roblox prompt is what you pay. Prices can change at any time but never affect past purchases.
- **Roblox's terms apply too.** The Robux payment itself is governed by Roblox's Terms of Use. Roblox's fees and any holding period on Robux are between Sklop and Roblox and don't change your price.
- **Records.** We record each purchase with its Roblox receipt ID. Our records decide what your library contains.

4. Delivery and your library

- Assets are delivered to your library on Sklop, usually within seconds of a purchase being confirmed by Roblox.
- If a purchase doesn't appear within an hour, contact support with your Roblox username and the time of purchase.
- Download links are personal and expire quickly. Don't share them.
- We may limit download frequency to protect against automated scraping and sharing.
- Keep your own backup copies. We aim to keep your library available, but can't promise it forever (see section 8).

5. Your license

You don't buy the asset itself. You get a **non-exclusive, non-transferable license** to use it, as set out in the End-User License Agreement (EULA), plus the media license for audio, animation and VFX packs. In short:

- You may use and modify assets in any number of your own Roblox experiences, including monetized ones.
- You may not share, leak, resell, sublicense, re-upload or give away the files, edited or not.
- You may not use assets in experiences that break Roblox's Terms of Use or Community Standards.

If these terms and the EULA conflict about what you may do with an asset, the EULA wins.

6. Refunds and disputes

Assets are digital files delivered immediately, so **sales are final once the file has been downloaded**, except where the file is corrupted, missing components the listing promised, or broken because of an error on our side. Robux can't be returned through Roblox, so approved refunds are normally given as a replacement or another asset of equal value. Full details are in the refund policy.

> ⚠ **Contact us before any dispute**
>
> Please contact support before reporting a purchase to Roblox or your payment provider. Fraudulent disputes or chargebacks for assets you received lead to suspension (section 16).

7. Free assets

Free assets come under the same license as paid ones. We may change, limit or remove free offers at any time. Claiming a free asset multiple times through extra accounts isn't allowed.

8. Updates, changes and retirement

- When an asset gets a new version, owners can download it at no extra cost. We aren't required to release updates.
- Updates may change or remove features. Older versions aren't always kept available.
- Assets may be retired from sale. Owners keep access to their last version, but retired assets get no further updates. See retired products.
- Roblox engine changes can break assets. We aim to publish fixes, but can't promise them or their timing.
- We may change, suspend or discontinue any part of the website. If we ever shut down the store, we'll give reasonable notice so you can download your library.

9. Commissions

Custom work is governed by the written quote you accept, together with the client agreement summary and the revisions & scope policy. If those conflict with these terms, the signed quote wins for that project.

10. Acceptable use

You agree not to:

- Leak, share, resell or redistribute assets, or help anyone else do so.
- Tamper with, bypass or disable license checks, download limits or other protections.
- Scrape the site, or access it with bots or automated tools beyond normal browsing.
- Attack, probe or overload the site, the Sklop Hub, or our APIs.
- Exploit, save-instance or steal assets from Sklop experiences on Roblox.
- Impersonate Sklop, its staff or other users, or run fake Sklop sites, servers or accounts.

- Use Sklop to harass people, or to send spam, scams or malware.
- Submit false information in support tickets, takedown notices, appeals or commission requests.

11. Intellectual property

- Assets remain the intellectual property of their creators. The Sklop name, logo, website design and text belong to Sklop.
- Nothing in these terms gives you rights to our name or logo, except to say truthfully that your experience uses a Sklop asset.
- If you believe something on Sklop infringes your rights, follow the DMCA & copyright policy.
- Feedback and suggestions you send us may be used freely, with no obligation to you.

12. Roblox and other third parties

Sklop relies on services run by others, including Roblox (sign-in, payments and the Hub experience), Discord (sign-in and community) and our hosting and storage providers. Their own terms apply to your use of them. We aren't responsible for their outages, policy changes or decisions, including moderation of your Roblox account or experiences.

Roblox is a registered trademark of Roblox Corporation, which is not a party to these terms.

13. No warranty

The website and all assets are provided **"as is" and "as available"**, without warranties of any kind, express or implied, including merchantability, fitness for a particular purpose, freedom from bugs or security issues, uninterrupted availability, or compatibility with future versions of Roblox Studio. No asset is guaranteed to make an experience popular, profitable or successful. Nothing in these terms removes rights you have under consumer protection laws that can't be waived.

14. Limitation of liability

To the maximum extent allowed by law:

- Sklop is not liable for indirect, incidental, special or consequential losses, including lost Robux, DevEx revenue, players, data, virtual items or progress, moderation action on your Roblox account or experiences, or time spent.
- Our total liability for any claim relating to an asset is limited to the amount you paid for that asset. For anything else, it is limited to the total you paid Sklop in the 12 months before the claim.
- These limits don't apply where the law doesn't allow them, such as for fraud or gross negligence.

15. Indemnity

If someone makes a claim against Sklop because of how you used an asset, because of content in your experience, or because you broke these terms or the EULA, you agree to cover the reasonable costs and losses that result, to the extent the law allows.

16. Suspension and termination

- We may suspend or close your account, and revoke licenses, if you break these terms or the EULA. How this works and how to appeal is set out in the enforcement & appeals policy.
- Revoked licenses are not refunded.
- You can stop using Sklop at any time and ask us to delete your account (see the privacy policy). Deleting your account removes library access.
- Sections that by their nature should continue, such as license limits, intellectual property, no warranty, liability and indemnity, stay in effect after your account ends.

17. Changes to these terms

We may update these terms. The date at the top shows the latest version. For significant changes, we'll post a notice on the site or in our Discord before they take effect. Continuing to use Sklop after that means you accept the new terms. Changes never take away a license you already have for an asset you already own.

18. Governing law and disputes

These terms are governed by the laws of the Republic of Serbia, without regard to conflict-of-law rules. If you are a consumer, you also keep any protections given by the laws of the country where you

live. Before taking formal action, please contact us so we can try to resolve the issue informally. Most problems are solved that way.

19. General

- These terms, the EULA and the policies linked from them are the full agreement between you and Sklop about the site.
- If any part is found unenforceable, the rest still applies.
- If we don't enforce a right straight away, we haven't given it up.
- You can't transfer your account or these terms to anyone else. We may transfer them if Sklop is sold or reorganized.
- Where there is a translation, the English version applies.

20. Contact

Questions about these terms: our support channel. For help with an asset, see support.

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This page is a plain-English template, not legal advice. Have it reviewed for your situation and jurisdiction.